Naya Moore

naya.moore44@gmail.com | nayamoore.com | https://github.com/nmoore12

Education

BACHELOR OF SCIENCE | TOWSON UNIVERSITY

- B.S. in Computer Science, Art + Design-Track: Fine Arts. GPA: 3.0
- Relevant Coursework: Data Structures and Algorithms, Software Engineering, Object Oriented Programming and Design, Programming Languages, Web Design, Theory of Computing, Animation: Motion Design, Animation Studio.

Technical Skills & Abilities

KEY SKILLS

- VSCode, AWS, Git, MySQL, MongoDB, npm, WordPress
- Software Development, Object Oriented Programming, Back-end Web Development, Quality Assurance Engineering

PROGRAMMING LANGUAGES

- Java, HTML, JavaScript, CSS, Node.js

OPERATING SYSTEMS

- Windows 10, Mac OS, Linux (Ubuntu)

DESIGN

- Adobe Creative Suite, Clip Studio Paint, Toon Boom Harmony 24

Work Experience

LIFEGUARD | TOWSON UNIVERSITY CAMPUS RECREATION (May 2023-May 2024)

- Provided monitoring, rule enforcement, rescue, and customer service to incoming swimmers.
- Enforce pool rules and regulations.
- Provide medical assistance when needed.
- Complete paperwork such as incident reports and daily logs.

SUBSTITUTE TEACHER | SYKESVILLE MIDDLE SCHOOL (Jan 2025-Present)

- Manage classroom behavior and maintain a safe learning environment.
- Ensure classroom continuity by carrying out lesson plans.
- Supervising students.
- Encourage positive relationships with students, encourage participation and engagement.
- Attendance taking and record keeping.
- Communicate any key information, challenges, or behavioral issues with school staff and administrators.

Professional Development

CERTIFICATE IN DATA SCIENCE: MACHINE LEARNING, *Harvard Online (edX) (Aug 2025)*

Projects

VCT ESPORTS MANAGER CHATBOT | DEVPOST HACKATHON

- Developed an LLM-powered digital assistant designed to create Valorant Esports teams and answer questions about Valorant Esports players.
- Utilized Amazon Bedrock services such as Claude 3 in order to fulfill project requirements.
- Trained Claude to be able to answer specific questions and provide information on Valorant Esports teams and players.
- Designed a user-friendly interface using different elements relating to Valorant.

DATABASE FOR RIOT GAMES | TOWSON PROJECT

- Developed a database for Riot Games that stores employee information.
- Accepts queries to allow administrators to modify and update employee information.
- Easy to use GUI to allow for employee and admin login.